SUCHETA BHATAWADEKAR

Lead Lighting-Compositing Artist

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OVERVIEW:

Seasoned Lighting and Compositing artist with 10+ years of experience as a Lighting Lead on animated feature films. Extensive experience with light rig creation for sequences and shots, coupled with excellent communication, team supervision and management skills. (Canadian Permanent Resident).

PROFESSIONAL EXPERIENCE:

Lead Lighting and Compositing Artist, Cinesite Studios, Vancouver B.C. (Jan. 2021 to present).

Responsibilities include creating sequence lighting rigs that bring about the production designer's and the director's vision for the film, overseeing a team of lighters and working with production and other departments to ensure lighting tasks are completed on time, giving artistic feedback to maintain the continuity of the look for a sequence and provide technical support to ensure shots are rendered with efficiency, performing quality checks (Q.C.) before shots are delivered to DI, mentoring new starters and helping with pipeline development and documentation.

Feature Films:
- *Hitpig* (In production)
- *Spiderman: No Way Home* (Nov.2021)
- *The Addams Family-2 (Oct. 2021)*

Lighting Lead, Animal Logic Studios, Vancouver B.C. (Oct. 2017 to Jan. 2021).

Responsibilities included supervising lighting teams; delegating tasks, bidding on sequences, attending meetings with studio leadership and production management to plan for upcoming and ongoing sequences, giving creative and technical input to artists, working with TDs and R&D to resolve pipeline related issues, user-testing and giving feedback on USD pipeline development, providing artist performance reports to management, assisting with new starters' interviews and training, creating and maintaining project documentation.

Feature Films:
- *DC Super Pets* (In production)
- *The Lego Movie-2: The Second Part*. (Feb.2019)

Senior Lighting Artist, Animal Logic Studios, Sydney and Vancouver B.C. (Jun. 2015 – Oct.2017).

Responsibilities included key lighting and finalizing production shots, troubleshooting rendering and pipeline issues, working with production management to complete tasks by the given deadlines, mentoring new starters. Also acted as **Interim Supervisor** on marketing sequences for *The Lego Ninjago Movie.*

Feature Films:
- *The Lego Ninjago Movie* (Sept. 2017).
- *The Lego Batman Movie* (Feb. 2017).

Lead Lighter, PDI-DreamWorks, Redwood City, California. (July 2011-May 2015).

Responsibilities included creating and organizing sequence lighting rigs and compositing templates for characters, props, crowds and environments to convey the mood and emotion of the story, working with the art director, VFX supervisor and the production designer to develop the look of a scene.
Feature Films:

- *Penguins of Madagascar (Nov. 2014).*
- *Home (Mar. 2015).*
- *Mr. Peabody and Sherman (Mar. 2014).*
- *Rise of the Guardians (Nov, 2012).*
- *Madagascar-3: Europe's Most Wanted (Jun. 2012).*

Production Lighter, PDI-DreamWorks, Redwood City, California. (July 2008 - July 2011).

Responsibilities included modifying and refining existing lighting and compositing setups to light backgrounds, characters and crowds, and integrate special effects until the shots were finalized, optimizing the shots to manage memory and rendering resources, fixing/cleaning up technical issues such as buzzing, shadow artefacts, stereo inconsistencies after the shot had been approved.
Feature Films:

- *Kung Fu Panda – 2 (May 2011).*
- *Megamind: Button of Doom (DVD special, Feb. 2011).*
- *Megamind (Nov. 2010).*
- *Mutant Pumpkins from Outer Space (Halloween short, Oct. 2009).*
- *Bob's Big Break (DVD short, 2009).*
- *Monsters Vs. Aliens (Mar. 2009).*
- *Shrek The Halls (Christmas special, Dec. 2007).*

SOFTWARE PROFICIENCY:

- Proficient in Maya and Nuke.
- A solid understanding of path tracers such as Glimpse, Arnold.
- Skilled in node based lighting programs such as Gaffer, Filament.
- Familiar with USD pipelines.
- Well versed in Linux, Windows and Mac operating Systems.
- Knowledge of tracking software such as Shotgrid, Ftrack.
- Knowledge of Confluence for creating documentation wikis.
- Skilled in Adobe Premiere, After Effects, Photoshop and Illustrator.

MEMBERSHIPS:

- Active member of Visual Effects Society (**VES**) since 2016.
- Member of Women in Animation (**WIA**) 2015, 2018.

EDUCATION:

- **Master of Fine Arts** (MFA) in Digital Animation and Visualization.
  The Ohio State University, Columbus, Ohio, USA. (2008)
- **Bachelor of Fine Arts** (BFA), Media Studies-Time Based.
  Columbus College of Art and Design, Columbus, Ohio, USA (2005).